LOYOLA Intramural Program 2012 Fall Indoor Volleyball League Info Sheet

Rosters Due: Sept. 14
Captains'/Officials' Meeting: Sept. 17
League Begins: TBD
Fee: \$30



POLICIES:

<u>Team Eligibility Rules</u>: A full squad consists of 6 players. The minimum number a team may begin a game with is 4 players. Players can play any position on the field with one person designated as the captain. Teams are not allowed to participate with varsity volleyball players who have eligibility, are limited to a maximum of 2 ex –varsity players, and are limited to 3 club players per team.

Co-Ed Rules: Teams are limited to a maximum of 3 men playing on the court at any one time.

<u>Player Eligibility Rules</u>: Each participant may play on <u>one</u> men's or women's team and/or <u>one</u> co-ed team. A participant must play in at least two regular season games to be eligible to play in the playoffs. Refer to the <u>2011/12 Intramural</u> Sports Rules & Regulations Handbook for all rules pertaining to eligibility.

<u>Game Changes</u>: There will be no schedule changes unless the conflict is a result of a staff scheduling error.

<u>Forfeit Policy</u>: Game time is forfeit time. Team Captains are responsible for trying to get their team there **10** minutes prior to game time and for notifying all team members about game times and changes. If a team forfeits two matches they will be dropped from the league.

<u>Default Policy</u>: Any team unable to attend a scheduled contest should notify the Office of Recreational Sports by no later than **12 pm** the day of the game. Contests scheduled on Saturday and Sunday have a Friday **12 pm** default deadline. The contest will be declared defaulted and a loss will be assessed but a forfeit will be avoided. The opposing team will receive a win.

<u>Protests</u>: If possible, all protests will be settled at the fields by the supervisors and the officials. All protests should be documented on an Official Protest Form. Only those protests that involve a rule interpretation or eligibility will be considered.

Sportsmanship Policy: Captains are responsible for the actions of themselves, their team, and any of their fans. Teams that do not have at least a (3.0) rating will be excluded from post-season play. All participants will be held responsible for knowing and abiding by the IM Sports Sportsmanship Policy as defined in the 2011/12 Intramural Sports Rules & Regulations Handbook.

<u>Disciplinary Action</u>: Any player or team showing **ABUSIVE or UNSPORTING BEHAVIOR** is subject to **EJECTION** from the game and possibly the remainder of the season. A Disciplinary Action Form will be filled out by the game official and the IM Supervisor and submitted to the Assistant. As a note, a red card will result in at least a one game suspension, or if an individual accumulates two yellow cards in the same game, a suspension will result.

Equipment: Non-marking rubber soled shoes are required (no street shoes allowed) No casts, hats, or **jewelry** are allowed. Mouthpieces are strongly suggested, but not required. The Office of Recreational Sports will provide game balls.

<u>Playoffs:</u> Records will determine which teams participate in playoffs. Teams must have at least a "B" (3.0) Sportsmanship rating and less than 2 forfeits to advance to the single-elimination playoffs.

RULES:

(US Volleyball)

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The following is a condensation of the official volleyball rules, which will govern all intramural play:

- 1. On a hit, the ball may not be carried in the hands.
- 2. All line balls are in bounds.
- 3. Ball must be hit to the other side by the third pass.
- 4. The same player may hit the ball on the first and third handling.
- 5. Rally scoring will be used (a point will be awarded to the team who wins the point, regardless of who is serving the ball); twenty-five points constitute a game. The winner must be two points ahead.
- 6. If time becomes an issue in a deciding game, the game will be played to 15 points (win by two).
- 7. A player may go outside the court to play a ball, but it must be returned over the net inside the sidelines extended vertically.
- 8. The losing team gets the first serve of the next game.
- 9. The overall court measurement is 60 by 30, divided by the net in two 30 by 30-playing areas.
- 10. The net shall be eight feet for all play.
- 11. A toss of the coin determines who will get the choice of either the serve or the court.
- 12. The only restriction on serving is that the server stands with both feet back of the rear boundary line on the right one-third of the court.
- 13. When a fault is committed, the offending team, if serving, loses the serve and the point. The following are faults:
 - a. Server stepping on or over the back line while serving
 - b. Stepping beyond the line under the net
 - c. Touching the net with hand or body
 - d. One team not hitting the ball over the net by the third volley
 - e. A net ball on the serve
 - f. One player hitting the ball twice consecutively
- 14. A match between two teams will be decided on the basis of winning two games out of three.
- 15. The playing team will consist of 6 players. The squad roster may consist of maximum of 15 players.

COED MODIFICATIONS: There is a maximum of three men playing on the court for each team at all times. If there is only one man in the front row, a man from the back row may come to the front to block, but cannot attack. You may only have three players in the front row to hit and spike. Back row players may not jump when they are in front of the 10' line to send the ball over the net.

If the ball is played three times by one team, one of those hits must be by a female.

QUESTIONS? CALL:

Kate Story, Assistant Director of Recreational Sports Club Sports and Intramurals X5454, kstory@loyola.edu Intramural Hotline X2993 www.loyola.edu/recsports